PATENT APPLICATION FEE DETERMINATION RECORD 09867136. Effective October 1. 2000 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [ **SMALL ENTITY** OR **TOTAL CLAIMS** RATE FEE RATE FEE FOR BASIC FEE NUMBER FILED NUMBER EXTRA 355.00 BASIC FÉE 710.00 OR TOTAL CHARGEABLE CLAIMS O minus 20= ŶΟ 0 X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40= X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL 0 TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-AMENDMENT A ABDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **AFTER PREVIOUSLY EXTRA** FEE **AMENDMENT** PAID FOR FEE **Total** Minus X\$ 9= X\$18= OR Independent Minus 400. N **X80**3 X40= **AR** FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= OR TOTAL OR ADDIT. FEE Hol, a ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HGHEST ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL ENDMENT **AFTER** RATE RATE TIONAL **PREVIOUSLY EXTRA AMENDMENT PAID FOR** FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST O ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENT RATE TIONAL **AFTER PREVIOUSLY RATE** TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus •• X\$ 9= X\$18= OR Independent Minus = X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= OR +270= \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL " If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

**Application or Docket Number**